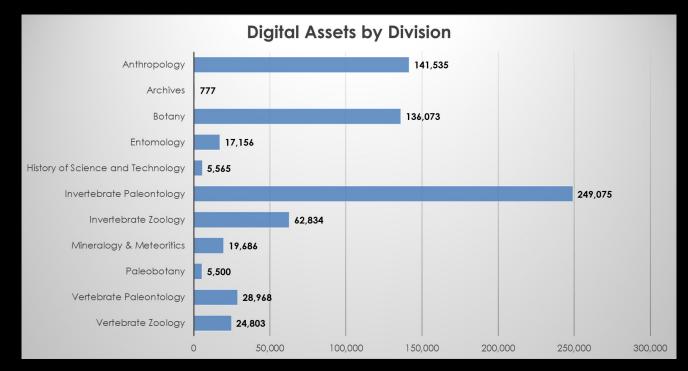
# Scalable Digital Asset Management for 3D Data

**Nelson Rios** 

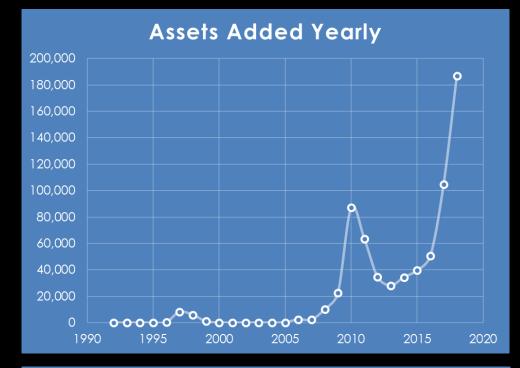
Yale Peabody Museum

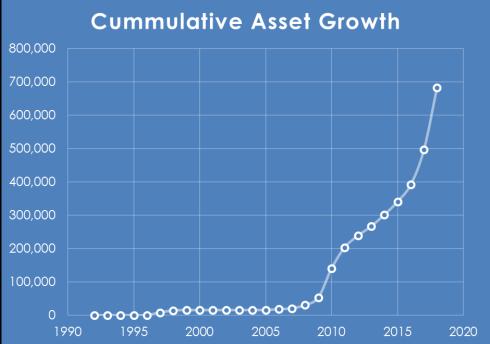
#### **Traditional Data Store**



Images, Audio, Video & Documents 97% are images

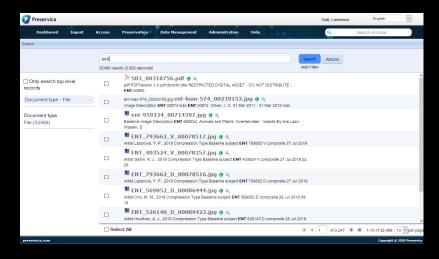






## Two Systems

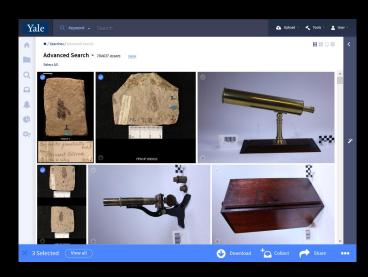




#### Digital Preservation System (DPRES)

 back-end archive that safeguards the master versions of those digital assets

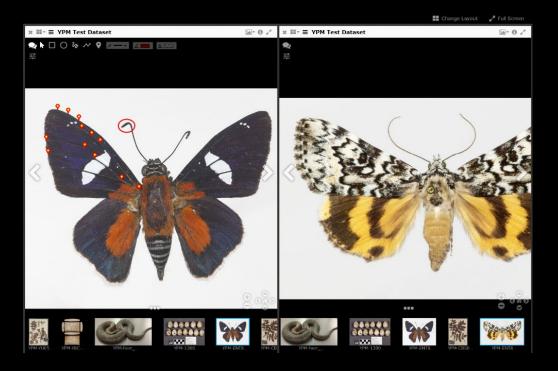


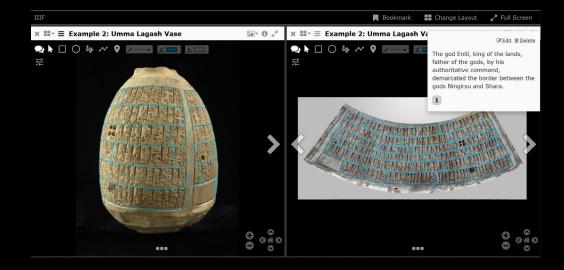


#### Digital Asset Management System (DAMS)

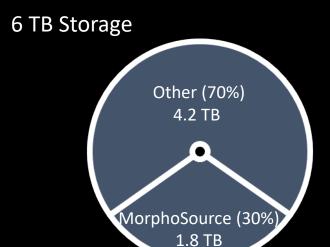
- discovery environment
- access copies of digital assets
- masters available from Preservica via NetX

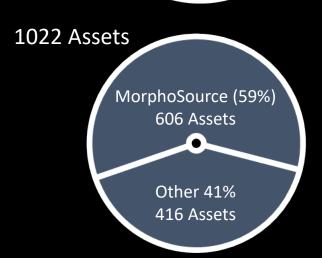


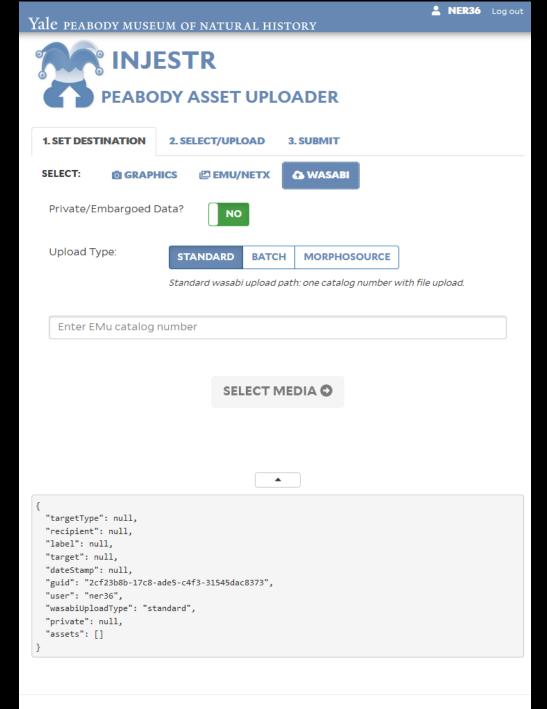


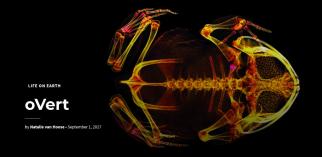


#### **Large Object Data Store**





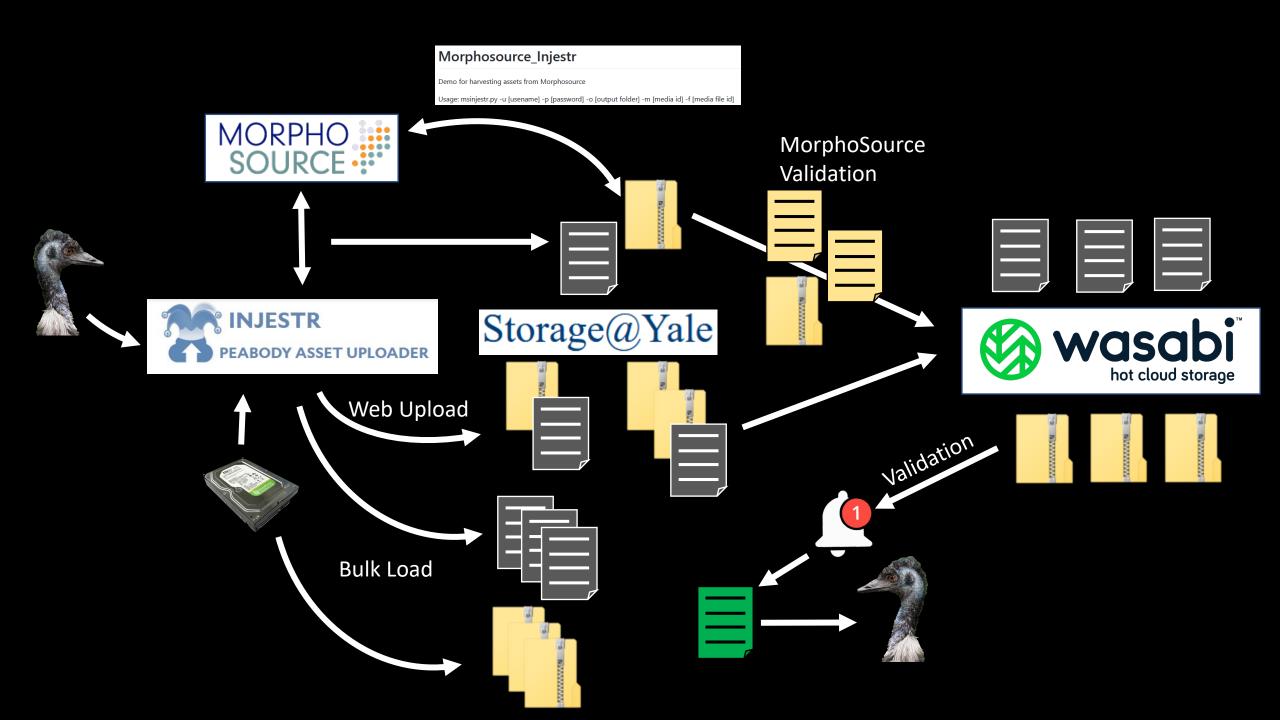












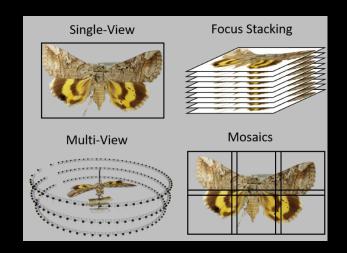
# Moving Forward

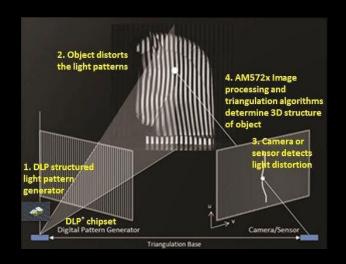
Wasabi Backend for Preservica





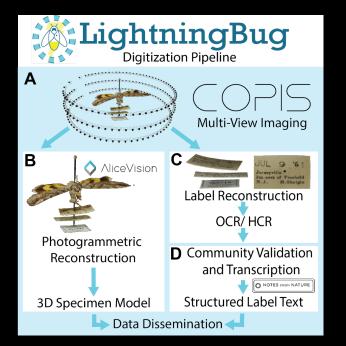
#### **Beyond CT: Multi View & Structured Light Imaging For 3D** Reconstruction

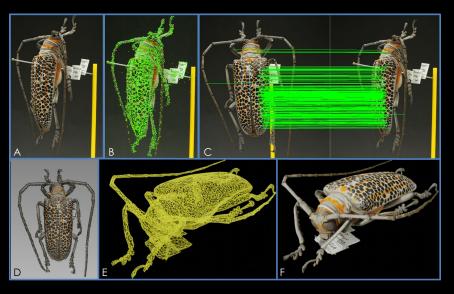


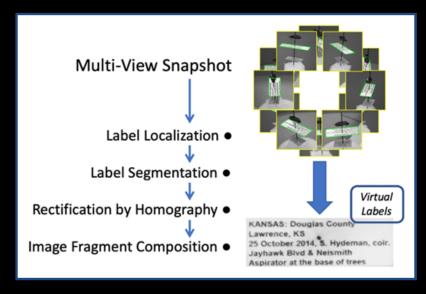


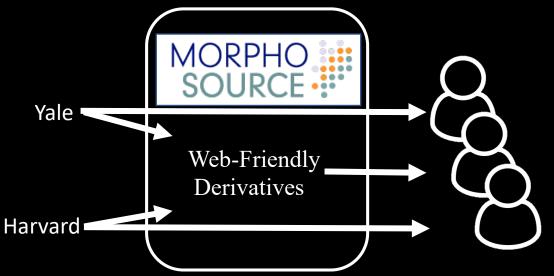


### **Enabling Interoperability Across Repositories**









- nedia records backed by **remote media URLs**, including automated file characterization and generation of **derivative** web-viewable assets from remote media files;
- verification and maintenance of remote-backed media record integrity;
- 3) ability to **download** single remote-backed media files and multiple standard and/or remote-backed media files via MorphoSource download workflows.

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- 2) verification and maintenance of remote-backed media record integrity;
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Questions?