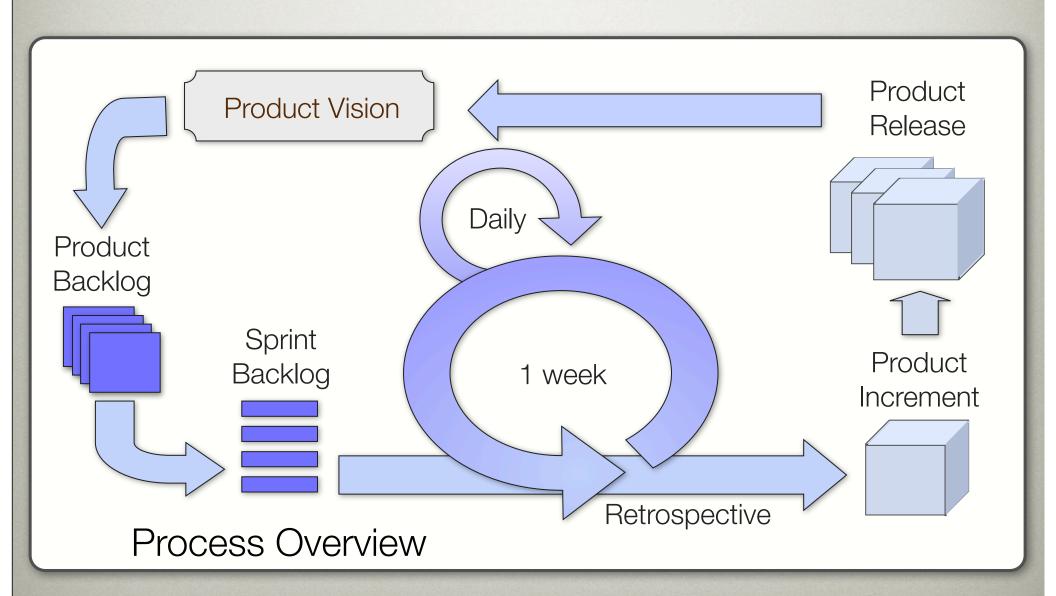
Agile Scrum

Scrum



Scrum



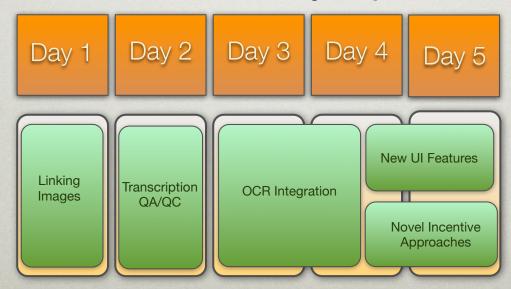
Team Best Practices

- Start as a team, finish as a team
- Autonomy + Mastery + Purpose = Drive
- Come together
 - Do you have a team space for collocation? If not, what are the alternatives?
 - Osmotic communication
- Open and Honest Communication
- Inspect and Adapt



The Product Roadmap

- Connecting the Product Vision to our approach
- Effective tool to provide the team with incentive and focus
- Not a commitment...only a plan



Kano Analysis

- Four classifications for features
 - Must have baseline features
 - <u>S</u>atisfiers the more the better, linear
 - Delighters features users don't know they want until they see them
 - Dissatisfiers don't deliver these



Things to Keep in Mind

- Focus on the User Unique perspectives change requirements and acceptance criteria
- Risk adjusted backlog
- Minimally marketable feature (MMF)
- Pareto 80/20 rule

The Daily Scrum

- NOT a progress report
 - Short (15-20 minutes)
 - Used to raise issues and obstacles but not solutions
- Inspect and Adapt mechanism
 - What did I accomplish yesterday?
 - What will I commit to today?
 - What impediments exist?



Scrum of Scrums

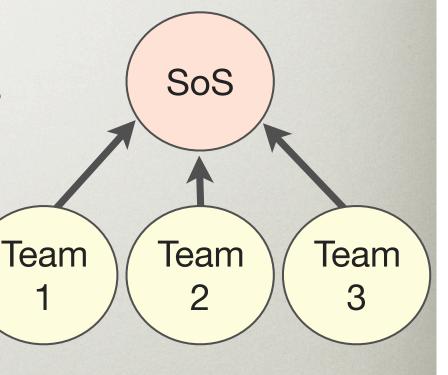
Coordination of multiple teams

Timing: flexible

 Attendance: representatives from each team

NOT an all-hands meeting

- Discuss:
 - Dependencies
 - Backlog coordination
 - Decisions that affect other teams



Taskboards

- Serve as information radiators
- Great tool for co-located teams
 - Improves visibility
 - Reduces interruptions
- Simple, informative, easy to maintain
- Reflect the personality of the team

Taskboards

Story	Not Started		In Process		To Verify		Done
Story A	Task 6		Task 3	Task 4	Task 2		Task 1
			Task 5				
Story B	Task 4	Task 3	Task 2		Task 1		
	Task 5						
Story C	Task 1	Task 2					
	Task 3						
	Next It	eration	Deferred				

Real-World Taskboards









Kanban

We only pull from the top of the list

PRIORITY

To Do Analyze Test Develop Done Limit 2 Limit 3 Limit 2 In Process Done In Process Done **Product** Requirement Product Requirement **Product** Product **Product** Product Product Requirement Requirement Requirement Requirement Requirement Product Requirement Product Product Product **Product** Requirement Requirement Requirement Requirement Product Key to Kanban: Limit the team WIP! Requirement Product Product Requirement Requirement Product Requirement

FLOW

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Retrospectives

- Most powerful tool available to an Agile team
- Must be a safe environment
- Inspect and adapt for the team
 - What worked well?
 - What did not work well?
 - What will we improve?